

Semester	<b>5</b>
Course	<b>MAJOR</b>
Paper Code	<b>C3CS230522T / C3CS230522P</b>
Paper Title	<b>SOFTWARE ENGINEERING</b>
No. of Credits	<b>4</b>
Theory / Practical / Composite	<b>COMPOSITE</b>
Minimum No. of preparatory hours per week a student has to devote	<b>5</b>
Number of Modules	<b>ONE</b>
Syllabus	<p>1. Introduction: The Evolving Role of Software, Software Characteristics, Software Process Framework, Framework and Umbrella Activities, Process Models.</p> <p>2. Requirement Analysis: Software Requirement Analysis, Initiating Requirement Engineering Process, Requirement Analysis and Modeling Techniques, Flow Oriented Modeling, SRS.</p> <p>3. Software Design: Design principles, Architectural Design Elements, Software Architecture, Module level concepts, Coupling, Cohesion, Structured design methodology, Data Design at the Architectural Level and Component Level, UML.</p> <p>4. Software Project Management: Phases in Software Project Management: Estimation in Project Planning Process, Project Scheduling, Phases in Software Project Management, Function Point Method, Cost Estimation – COCOMO, risk management.</p> <p>5. Software Testing: Software Testing Fundamentals, Levels of Testing, Types of testing.</p>
Learning Outcomes	<p>1. Acquire the skills on how to apply the software engineering lifecycle by demonstrating competence in communication, planning, analysis, design, implementation, and deployment</p> <p>2. An ability to work in one or more significant application domains using software engineering principles and approaches</p> <p>3. Work as an individual and as part of a multidisciplinary team to develop and deliver quality software</p> <p>4. Demonstrate an ability to identify, formulate, and solve software development problems by applying principles of software engineering</p> <p>5. Demonstrate an understanding of and apply current theories, models, and techniques that provide a basis for the software lifecycle</p> <p>6. Demonstrate an ability to use the techniques and tools necessary for software engineering practice</p>

Reading/Reference Lists	1. Software Engineering: A Practitioner's Approach, Roger S Pressman, McGraw Hill 2. Software Engineering, Ian Sommerville - Pearson Education 3. An Integrated Approach to Software Engineering, Pankaj Jalote – NAROSA 4. Object-Oriented Analysis and Design with Applications, Grady Booch, Robert A. Maksimchuk, Addison Wesley 5. Fundamentals of Software Engineering, Rajib Mall, PHI	
Evaluation	Theory CIA: 12 Attendance: 3 Semester Exam: 45	Practical CA: 38 Attendance: 2
Paper Structure	Answer 3 out of 5 of 15 marks each	