

New Curriculum Structure for MMFI - June 2025 (National Educational Policy 2020)						
5 Yrs Integrated: Multimedia with specialisation in Animation / Design / Film Studies & Production						
Code	Sem.	Course Name	Type	Th. / Pr. / Com.	Credits	Marks
C1MM23011C	I	Introduction to Principles of Photography	Major	Composite	4	100
C1MM23012C	I	Graphic Design 1: Typography	Major	Composite	4	100
B1MM23011C	I	Understanding Drawing 1	Minor	Composite	4	100
M1MM23011P	I	Digital Methods 1: Raster & Vector Graphics	Multi Disc	Practical	3	50
A1EN230111T A1BN230111T A1HN230111T	I	MIL: Bengali / Hindi / English	Ability Enhancement MIL/English	Theory	4	100
V1FD25011C	I	Mulya Pravah	Value Added: EVS/FD	Theory	2	50
		<b>Semester Total</b>			<b>21</b>	<b>500</b>
C1MM23021C	II	Animation Fundamentals	Major	Composite	4	100
C1MM23022C	II	Graphic Design 2: Visual Aesthetics	Major	Composite	4	100
B1MM23021C	II	Understanding Drawing 2: Human and Animal Anatomy	Minor	Composite	4	100
M1MM23021P	II	Digital Methods 2: Digital 2D	Multi Disc	Practical	3	50
M1MM23022P	II	Audiography/ Sound Design 1	Multi Disc	Practical	3	50
M1MM230211T	II	Introduction to Multimedia Studies	Multi Disc	Theory		
V1FD25021C	II	Jeevan Kaushal	Value Added: EVS/FD	Theory	2	50
		<b>Semester Total</b>			<b>20</b>	<b>450</b>
C1MM23031C	III	Advanced 2D Animation 1: Biomechanics and Animation	Major	Composite	4	100
C1MM23032C	III	Preproduction	Major	Composite	4	100
B1MM23031C	III	Brand Identity 1	Minor	Composite	4	100
A1EN230311T	III	Compulsory English	Ability Enhancement	Theory	4	100
S1MM23031P	III	Digital Methods 3: Desk Top Publishing	Skill Enhancement	Practical	3	50
V1EE230311T	III	ENVS 1	Value Added: EVS/FD	Theory	2	50
		<b>Semester Total</b>			<b>21</b>	<b>500</b>
C1MM23041C	IV	Introduction to 3D: Modelling & Texturing	Major	Composite	4	100
C1MM23042C	IV	Film Studies	Major	Composite	4	100
B1MM23041C	IV	Stop Motion Animation	Minor	Composite	4	100
S1MM23041P	IV	Book Art and Publishing Design	Skill Enhancement	Practical	3	50
S1MM23042P	IV	Story Design & Scripting for Media	Skill Enhancement	Practical	3	50
V1EE230411P	IV	ENVS 2	Value Added: EVS/FD	Practical	2	50
	IV	Community Outreach / Internship	Internship		2	50

		<b>Semester Total</b>			<b>22</b>	<b>500</b>
C1MM23051C	V	Advanced 3D - 1: Rigging and Animation	Major	Composite	4	100
C1MM23052C	V	Brand Identity 2	Major	Composite	4	100
C1MM23053C	V	Media Studies	Major	Composite	4	100
C1MM23054C	V	Applied Art & Iconography	Major	Composite	4	100
B1MM23051C	V	Advanced 2D Animation 2: Facial Expression & 2D EFX	Minor	Composite	4	100
		<b>Semester Total</b>			<b>20</b>	<b>500</b>
C1MM23061C	VI	Art History	Major	Composite	4	100
C1MM23062C	VI	Advanced 3D - 2: Lighting, Rendering & Dynamics	Major	Composite	4	100
C1MM23063C	VI	Live Action Film: Production & Editing	Major	Composite	4	100
C1MM23064C	VI	Understanding of Comics, Graphic Novels, and Sequential Art	Major	Composite	4	100
B1MM23061P	VI	Audiography/ Sound Design 2	Minor	Practical	4	100
		<b>Semester Total</b>			<b>20</b>	<b>500</b>
		<b>First 3 Years Total</b>			<b>124</b>	<b>2950</b>

After completing the first three years (six semesters), during which all students undertake a common curriculum covering the diverse components of multimedia, they will proceed to select one of the following specialisations:

**Option A:** Animation

**Option B:** Design

**Option C:** Film Studies & Production

The selection process will take place at the beginning of the sixth semester. Students' aptitude for the chosen field will be assessed, taking into account their academic performance in the first five semesters. Final approval of the choice will be granted following a counselling session with the Head of the Department.