Semester	6		
Course	MAJOR		
Paper Code			
Paper Title	ARTIFICIAL INTELLIGENCE		
No. of Credits	4		
Theory / Practical /	COMPOSITE		
Composite			
Minimum No. of	5		
preparatory hours per week			
a student has to devote			
Number of Modules	ONE		
Syllabus	Introduction to Artificial Intelligence, Background and Applications, Turing Test		
	State Space search, Production Systems, formulating the state-space; un-informed search: breadth first search, depth first Search		
	Problem characteristics and applications, Informed Search: Use of heuristics; Heuristic Search Techniques: Generate and Test, hill climbing, Best first search, A* algorithm, Problem Reduction, AO* algorithm, Constraint Satisfaction Problem, Means-End Analysis.		
	Game Playing: Minimax and game trees, refining minimax, Alpha – Beta pruning		
	Knowledge Representation: First Order Predicate Logic, Resolution Principle, Unification; Semantic Net		
	Introduction to Agent Based Systems.		
	Ethical and Social Implications of AI		
Learning Outcomes	On completion of this course, the students will be able to: 1. define and understand the various applications of Artificial intelligence. 2. design various applications of agent-based systems including multiagents and intelligent agents. 3. apply various heuristic search techniques to their relevant application areas.		
	4. understand the various forms of knowledge representation.5. identify the various techniques of reasoning for uncertain knowledge.		

Reading/Reference Lists	1. S. Russell and P. Norvig, Artificial Intelligence: A		
Troubing Troibines Elem	Modern Approach, Pearson Education, 2006.		
	2. Elaine Rich and Kelvin Knight, Artificial Intelligence,		
	Tata McGraw Hill, 2002.		
	 Nils J Nilson, Artificial Intelligence: A New Synthesis, Morgan Kaufmann Publishers, Inc., San Francisco, California, 2000. R. Akerkar, Introduction to Artificial Intelligence, Prentice-Hall of India, 2005 Dan W. Patterson, Introduction to Artificial Intelligence and Expert Systems, Prentice Hall of India, 2006. Nils J. Nilson, Principles of Artificial Intelligence, Narosa 		
	Publishing House, 2001		
	7. W.F. Clocksin and C.S. Mellish, Programming in PROLOG, Narosa Publishing House, 2002.		
	8. Ivan Bratko, Prolog Programming for Artificial		
	Intelligence, Pearson, 2018.		
Evaluation	Theory	Practical	
	CIA: 12	CA: 38	
	Attendance: 3	Attendance: 2	
	Semester Exam: 45		
Paper Structure	Answer 3 out of 5 of 15 marks each		