

Paper Code: HCSCR4082T	Design and Analysis of Algorithms (Theory)	Marks: 60
Serial No.	Group A	No. of Periods
1.	Introduction Basic Design and Analysis techniques, Growth of functions, Summations, Induction, Recurrences.	5
2.	Algorithm Design Techniques Divide and conquer - Strassen's Method; Dynamic programming – Bellman-Ford algorithm; Greedy concepts; Back tracking – 8 Queens problem.	11
3.	Sorting and Order Statistics Heap sort, Merge Sort, Quick sort, sorting in linear time, Median and order statistics.	10
	Total	26
Serial No.	Group B	No. of Periods
4.	Generalized Tree Algorithms Threaded Binary Tree, Binary Search Tree, AVL Tree and B Tree.	10
5.	Graphs Graph Representation, Breadth First Search, Depth First Search, Minimal spanning Tree using Prim's and Kruskal's algorithms	8
6.	String Processing String Matching, Brute Force Technique, KMP Technique	4
7.	Computational Geometry Algorithms Convex Hulls, Closest pair of points	2
8.	Notion of NP-completeness P class, NP-hard class, NPcomplete class, Circuit Satisfiability problem.	2
	Total	26
1. T.H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein, Introduction to Algorithms, PHI. 2. E. Horowitz , S. Sahani, R Sanguthevar, Fundamentals of Computer Algorithms, Galgotia. 3. Sarabasse & A.V. Gelder Computer Algorithm – Introduction to Design and Analysis, Pearson		

Paper Code: HCSCR4082P	Design and Analysis of Algorithms (Practical)	Marks: 40
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