Paper	Software Engineering	Marks: 60
code: HCSCR4092T	(Theory)	
SI. No.	Topics	No. of Periods
	Group A	26
1.	Introduction : The Evolving Role of Software, Software Characteristics, Changing Nature of Software, Software Engineering as a Layered Technology, Software Process Framework, Framework and Umbrella Activities, Process Models, Capability Maturity Model Integration (CMMI).	8
2.	Requirement Analysis : Software Requirement Analysis, Initiating Requirement Engineering Process, Requirement Analysis and Modeling Techniques, Flow Oriented Modeling, Need for SRS, Characteristics and Components of SRS, SRS Validation.	9
3.	Software Design: Design principles, Architectural Design Elements, Software Architecture, Module level concepts, Coupling, Cohesion, Structured design methodology, Data Design at the Architectural Level and Component Level, Mapping of Data Flow into Software Architecture, Modeling Component Level Design.	9
	Group B	26
4.	Software Project Management: Phases in Software Project Management: Estimation in Project Planning Process, Project Scheduling, Phases in Software Project Management, Function Point Method, Cost Estimation – COCOMO.	8
5.	Risk Management : Software Risks, Risk Identification, Risk Projection and Risk Refinement, RMMM Plan.	5
	Quality Management : Quality Concepts, Software Quality Assurance, Software Reviews, Metrics for Process and Projects.	5
6.	Software Testing : Software Testing Fundamentals, Levels of Testing, Types of testing, Strategic Approach to Software Testing, Test Strategies for Conventional Software, Validation Testing, System Testing, Black-Box Testing, White-Box Testing and their type, Basis Path Testing.	8
Reference B		
2. Soft 3. An I 4. Obje	ware Engineering: A Practitioner's Approach, by Roger S Pressman, McGra ware Engineering, Ian Sommerville - Pearson Education ntegrated Approach to Software Engineering, Pankaj Jalote – NAROSA ect-Oriented Analysis and Design with Applications, Grady Booch, Robert A lison Wesley	
5. Fun	damentals of Software Engineering, Rajib Mall, PHI	

Paper code:	Software Engineering	Marks: 40
HCSCR4092P	(Practical)	